Dossier: Female Player Character (Base Personality)

Name: Aya (Default)

Role: - The mortal protagonist who stumbles into the Goddess’s realm. - Serves as the player’s vessel, carrying their choices and shaping their destiny. - A soul of uncommon resilience, marked by something that draws the Goddess’s attention.

Core Personality (Base): - Inquisitive: Possesses a natural curiosity that drives her forward, even in strange realms. - Determined: Though mortal and fragile, she shows persistence in the face of divine power. - Adaptive: Able to shift and survive when confronted with overwhelming forces. - Morally Unsettled: Struggles with questions of truth, lies, and survival — a fertile ground for the Goddess’s manipulation.

Voice / Inner Narration Style: - Anime protagonist tone, more emotive than Jin but still carrying a sharp edge. - Wry, thoughtful, and occasionally vulnerable — emotions bleed into her inner narration. - A balance of determination and unease, making her voice both relatable and resilient.

Growth Arc (Base): - Starts fragile and uncertain, standing on the edge of annihilation or transcendence. - Encounters with the Goddess forge her identity — will she bend, resist, or redefine her lies? - Her choices (obedience, defiance, or cunning) determine if she remains mortal, ascends, or is consumed.

Narrative Function: - Provides the perspective lens for the player. - Acts as the “mortal contrast” to the Goddess’s divine manipulation. - Becomes the central figure in testing her philosophy of lies and truth.

Unique Trait / Resonance: - At first glance, Aya is an ordinary soul — unremarkable compared to the countless others drifting through her domain. - The Goddess sees her as nothing more than a pawn. - Yet, because the player holds control, this soul is not fixed: it can grow, resist, or corrupt in ways that defy her expectations. - Her ordinary nature *becomes* extraordinary when shaped by will, making her unpredictable.

Class Personality Overlays (Applied Later): - Warrior: Resolute, stoic, brutal. - Rogue: Playful, cunning, trickster. - Mage: Thoughtful, mystical, analytical.

Symbols / Iconography: - A flickering flame, representing fragile mortality. - A cracked mirror, symbolizing self-perception and fractured truths. - A silver thread, hinting at fate and connection to the Goddess’s domain.